

A gaming device comprising:

means\for receiving a wager;

means for playing a wagering game wherein a player's success at said wagering game is, at least partially, randomly determined;

means for providing a gaming award when a player is successful in said wagering game and means for dispensing tickets which are not dependent on the occurrence of any one particular winning outcome on said wagering game which results in a player receiving a gaming award on on a player's existing credits.

- 2. A gaming device according to claim 1 which said playing means comprises at least one reel display.
- 3. A gaming device according to claim 1 which said playing means comprises a video display.
- 4. A gaming device according to claim 1 wherein said dispensing means is operable independent of said providing means.

- 5. A gaming device according to claim 1 wherein said providing means and said dispensing means are a said ticket dispenser.
- 6. A gaming device according to claim 1 wherein said dispensing means dispenses at least one ticket in response to an outcome on said wagering game which does not result in a player receiving a gaming award.
- 7. A gaming device according to claim 1 wherein said dispensing means dispenses at least one ticket in response to a series of outcomes on said wagering game which do not result in a player receiving a gaming award.
- 8. A gaming device according to claim 7 wherein said dispensing means dispenses at least one ticket in response to a plurality of series of outcomes on said wagering game which do not result in a player receiving a gaming award within a predetermined time period.
- 9. A gaming device according to claim 1 wherein said dispensing means dispenses a ticket after a predetermined number of plays on said gaming device.

- 1 10. A gaming device according to claim 1 wherein said dispensing means dispenses a ticket randomly while said gaming device is being played.
- A gaming device according to claim 1 wherein said dispensing means dispenses a ticket randomly regardless of whether said gaming device is being played.
  - 12. A gaming device according to claim 1 further comprising means for receiving a player tracking card, and

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said dispensing means only dispenses tickets if a player tracking card has been inserted in said gaming device.

- 13. A gaming device according to claim 1\wherein said dispensing means dispenses promotional tickets.
- 14. A gaming device according to claim 1 wherein said dispensing means dispenses tickets redeemable for at least one play on said gaming device.
  - 15. A gaming device according to claim 1 wherein said dispensing means dispenses tickets redeemable for at least one play on another gaming device.

- 16. A gaming device according to claim 1 wherein said dispensing means dispenses tickets redeemable for services provided by a gaming establishment.
- 17. A gaming device according to claim 1 wherein said dispensing means dispenses scratch-off tickets.
- 18. A gaming device according to claim 1 further comprising a secondary gaming unit comprising means for displaying a randomly selected second indicia from a plurality of possible secondary indicia.
- 19. A gaming device according to claim 18 wherein said secondary gaming unit comprises a wheel.
- 20. A gaming device according to claim 1 wherein said dispensing means dispenses a game ticket redeemable for play on a gaming device and a ticket providing eligibility to a drawing.
- 21. A gaming device according to claim 20 wherein said drawing ticket and said game ticket are on a single ticket.

- 22. A gaming device according to claim 20 wherein said lottery ticket and said game ticket are on separate tickets.
- 23. A gaming device according to claim 1 wherein said dispensing means dispenses tickets for a drawing.
- 24. A gaming device according to claim 23 further comprising means for automatically selecting at least one indicia from a predetermined set of indicia for said drawing.
- 25. A gaming device according to claim 24 wherein said selecting means selects said indicia randomly.
- 26. A gaming device according to claim 24 wherein said indicia are numbers.
- 27. A gaming device according to claim 23 further comprising means for receiving a player's selection of at least one indicia from a predetermined set of indicia for said drawing.
- 28. A gaming device according to claim 27 wherein said receiving means comprises a keypad.

- 29. A gaming device according to claim 27 wherein said receiving means comprises a touch screen.
- 30. A gaming device according to claim 27 wherein said indicia are numbers.
- 31. A gaming device according to claim 1 wherein said dispensing means dispenses tickets which are different in form from said gaming award.
- 32. A gaming device according to claim 1 wherein said dispensing means comprises means for printing said tickets.
- 33. A gaming device according to claim 32 wherein said printing means prints indicia corresponding to at least one of a plurality of signals generated at a location remote from said gaming device.
- 34. A gaming device according to claim 33 wherein said signals are generated by a gaming establishment.
- 35. A gaming device according to claim 34 wherein said signals are generated in direct response to operator input.

- 36. A gaming device according to claim 32 wherein said printing means prints indicia corresponding to at least one of a plurality of signals generated in response to player input at said gaming device.
- 37. A method of conducting a wagering game on an electronic gaming device comprising the steps of:

providing a gaming device comprising means for playing a wagering game, means for accumulating comp points and for displaying a visible indication of a player's accumulated comp points;

providing a player with an opportunity to place a wager;

playing a wagering game on said gaming device wherein a player's success at said wagering game is, at least partially, randomly determined;

providing a player with the ability to redeem comp points by providing input at said gaming device.

38. A method of conducting a wagering game on an electronic gaming device according to claim 37urther comprising the step of displaying at least one redemption option to a player at said gaming device.

- 39. A method of conducting a wagering game on an electronic gaming device according to claim 37 further comprising the step of changing the display of at least one redemption option at said gaming device.
- 40. A method of conducting a wagering game on an electronic gaming device according to claim 37 further comprising the step of requiring player input at said gaming device prior to displaying said player's accumulated comp points.
- 41. A method of conducting a wagering game on an electronic gaming device according to claim 37 further comprising the step of requiring player input at said gaming device prior to redemption of comp points.
- 42. A method of conducting a wagering game on an electronic gaming device according to claim 37 wherein said step of providing a player with the ability to redeem comp points comprises dispensing a ticket which is redeemable for the comp goods or services from said gaming device.
- 43. A method of conducting a wagering game on an electronic gaming device according to claim 42 wherein said step of providing a player with the ability to redeem comp points also comprises printing a redeemable ticket at said gaming device.

- 44. A method of conducting a wagering game on an electronic game device according to claim 37 comprising the step of accumulating a plurality of comp values according to different comp criteria.
- 45. A method of conducting a wagering game on an electronic game device according to claim 37 wherein said plurality of comp values have corresponding comp awards.
- 46. A method of conducting a wagering game on an electronic game device according to claim 45 wherein each comp value has a different corresponding comp award.
- 47. A method of conducting a wagering game on an electronic game device according to claim 44 comprising the step of providing a player the opportunity to continue accumulating comp value according to a comp criteria even after said player has reached a comp value level which qualifies for an award.

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